

A Graphical Models based Image Segmentation Method

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Comparison of MRFs and DMs:

	Pros	Cons
MRFs (Region-based methods)	robust to noise	rough edges; holes; hard to constrain the object shape and topology
DMs (Edge-based methods)	easy to incorporate the shape prior and the object topology	sensitive to noise; over-smoothed boundaries; good initialization needed

Previous work: Loosely coupled method

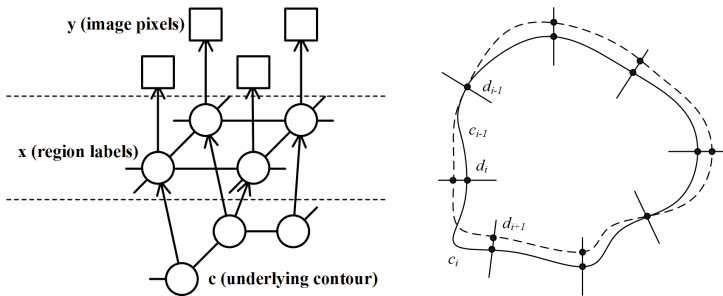
- MRFs are used to initially estimate the boundary of objects in noisy images.
- Balloons are then fitted to the estimated boundary. The result of the fitting is in turn used to update the MRF parameters.
- Final segmentation is achieved by iteratively integrating these processes.
- Take advantage of both MRFs and deformable models.
- Loose coupling may cause failure of deformable models if the initial estimation of the boundary by MRF is not closed, and it may also yield over-smoothed boundaries.

Our method: Tightly coupled method

- Tight coupling of MRFs and deformable models using graphical models.
- Belief propagation (BP) in a banded area of the Bayesian multinets.

The new integrated model:

- A graphical model constructed by adding a new layer representing the underlying object contour to the traditional MRF model.
- The contour representation is based on segments, that is, each node c_i in our model is a segment of the actual contour. The edges between the \mathbf{x} layer and the \mathbf{c} layer are determined based on the distance between the image pixels and the contour segments: each pixel label node x_i is connected to its nearest contour segment.



Graphical representation of the integrated model Contour representation

The segmentation problem:

$$(\mathbf{c}, \mathbf{x}, \theta)_{MAP} = \arg \max_{\mathbf{c}, \mathbf{x}, \theta} P(\mathbf{c}, \mathbf{x}, \theta | \mathbf{y}),$$

$$\text{where } P(\mathbf{c}, \mathbf{x}, \theta | \mathbf{y}) \propto P(\mathbf{y} | \mathbf{x}, \theta) P(\mathbf{x} | \mathbf{c}, \theta) P(\mathbf{c} | \theta) P(\theta)$$

$$P(\mathbf{y} | \mathbf{x}) = \prod_i P(y_i | x_i) = \prod_i p_i(x_i) = \prod_i \frac{1}{\sqrt{2\pi\sigma_x^2}} \exp\left(-\frac{(y_i - \mu_x)^2}{2\sigma_x^2}\right)$$

$$P(\mathbf{x} | \mathbf{c}) = \prod_{(i,j)} P(x_i, x_j) \prod_i P(x_i | c_i) = \prod_{(i,j)} p_{ij}(x_i, x_j) \prod_i p_{ir}(x_i | c_i)$$

$$= \frac{1}{Z_x} \prod_{(i,j)} \exp\left(-\frac{\delta(x_i - x_j)}{\sigma^2}\right) \prod_i p_{ir}(x_i | c_i),$$

$$\text{where } i^* = \arg \min_j \text{dist}(i, c_j)$$

$$p_{ir}(x_i = \text{inside} | c_i) = \frac{1}{1 + \exp(-\text{dist}(i, c_i))}$$

$$p_{ir}(x_i = \text{outside} | c_i) = 1 - p_{ir}(x_i = \text{inside} | c_i)$$

$$\text{dist}(i, c_i) = (d_i - \text{loc}(i)) \times (d_{i+1} - d_i) / |d_{i+1} - d_i|$$

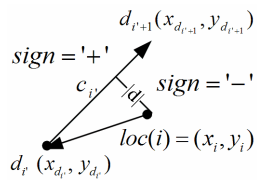
$$P(\mathbf{c}) = \prod_i [P(c_{i-1}, c_i) P(c_i)] = \frac{1}{Z_c} \prod_i [p_{i-1,i}(c_{i-1}, c_i) p_i(c_i)],$$

$$\text{where } p_{i-1,i}(c_{i-1}, c_i) = \exp(-\omega_1 |d_{i-1} - d_{i+1}|^2 / 4h^2 - \omega_2 |d_{i-1} + d_{i+1} - 2d_i|^2 / h^4)$$

$$p_i(c_i) = [p_i^1, \dots, p_i^k]$$

Parameter estimation

$$\mu_i = \frac{\sum_{l \in \text{band}B} \text{belief}(x_i = l) y_i}{\sum_{l \in \text{band}B} \text{belief}(x_i = l)}; \sigma_i^2 = \frac{\sum_{l \in \text{band}B} \text{belief}(x_i = l) (y_i - \mu_i)^2}{\sum_{l \in \text{band}B} \text{belief}(x_i = l)}$$



Algorithm description

Initialize contour \mathbf{c}

while (error > maxError) {

1. Calculate a band area B around \mathbf{c} , Perform remaining steps inside B;
2. Build links between the \mathbf{x} layer and the \mathbf{c} layer;
3. Calculate the discretized states at each contour node along its normal;
4. Estimate the MAP solution $(\mathbf{c}, \mathbf{x})_{MAP}$ using BP with some schedule S;
5. Update model parameters and contour position θ_{MAP}, d_{MAP} ;

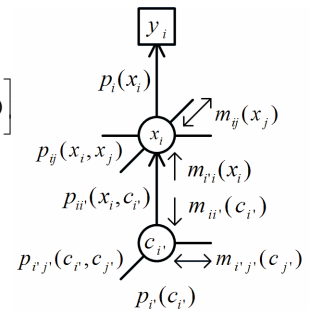
Belief Propagation

Some of the message passing rules

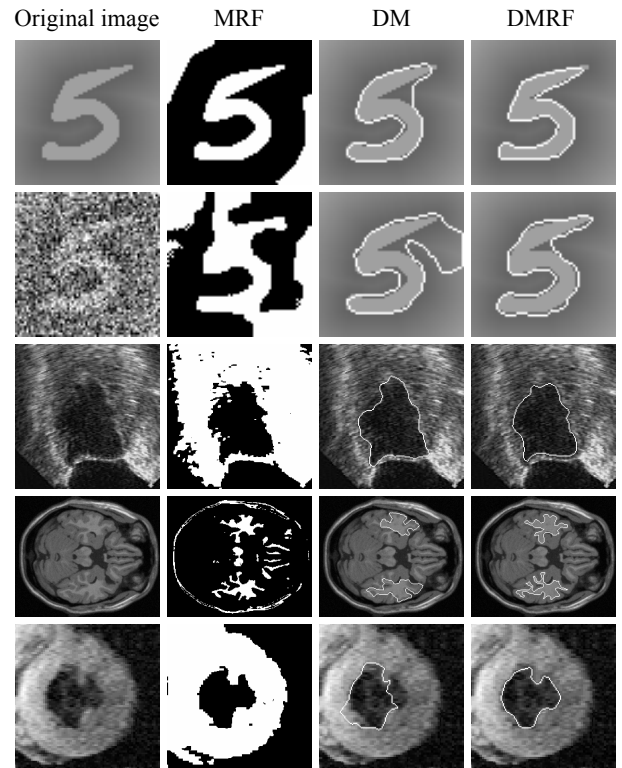
$$m_{ij}(x_j) = \max_{x_i} \left[p_i(x_i) \prod_{k \in \mathcal{R}(i), j} m_{ik}(x_i) m_{ij}(x_j) \right]$$

$$m_{ir}(x_i) = \max_{c_r} \left[p_r(c_r) \prod_{k \in \mathcal{R}(r)} m_{kr}(c_r) \prod_{k \in \mathcal{R}(r), i} m_{ki}(c_r) p_{ir}(x_i, c_r) \right]$$

$$b_i(x_i) = Z_i p_i(x_i) \prod_{k \in \mathcal{R}(i)} m_{ki}(x_i)$$



Experimental results:



Experiments with different message-passing schedules:

S1: update each message once at each iteration

S2: update messages in one layer for several times (or until convergence) then pass messages to the other layer, and so on.

Test:



Loglikelihood of the whole model vs. iterations:

